



Model Checking with Spin

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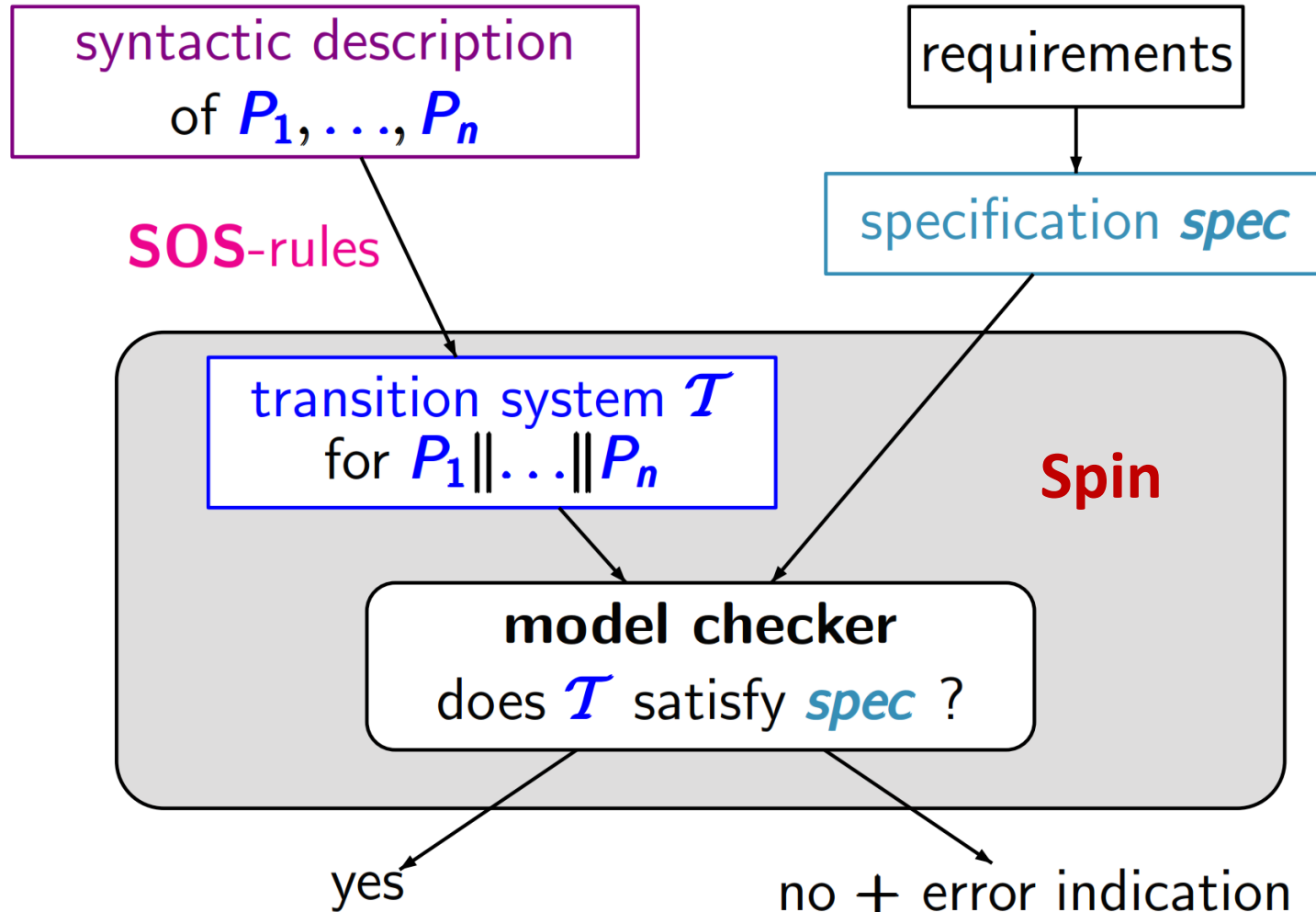
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A big picture

Promela

Assertions and LTL properties



Spin

Verifying
Multi-threaded
Software
with Spin



Spin is a popular open-source software verification tool, used by thousands of people worldwide. The tool can be used for the formal verification of multi-threaded software applications. The tool was developed at [Bell Labs](#) in the Unix group of the Computing Sciences Research Center, starting in 1980. The software has been available freely since 1991, and continues to evolve to keep pace with new developments. In April 2002 the tool was awarded the ACM [System Software Award](#). [[read more](#)]

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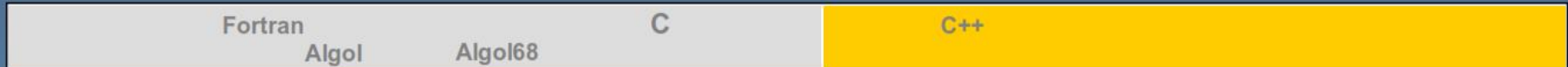
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Open Source: Starting with Version 6.4.5 from January 2016, the Spin sources are available under the standard BSD 3-Clause open source license. Spin is now also part of the latest stable release of Debian Linux, and has made it into the 16.10+ distributions of Ubuntu. The current Spin version is 6.4.7 (August 2017).

Visit at <http://spinroot.com/spin/whatispin.html>

foundations

1936 1950 1968 1975 1980 1989 1995 2000 2004 2016



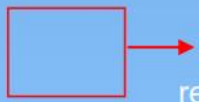
1936: first theory on computability / Turing machines

1960: early work on ω -automata theory,

1940-50: first computers

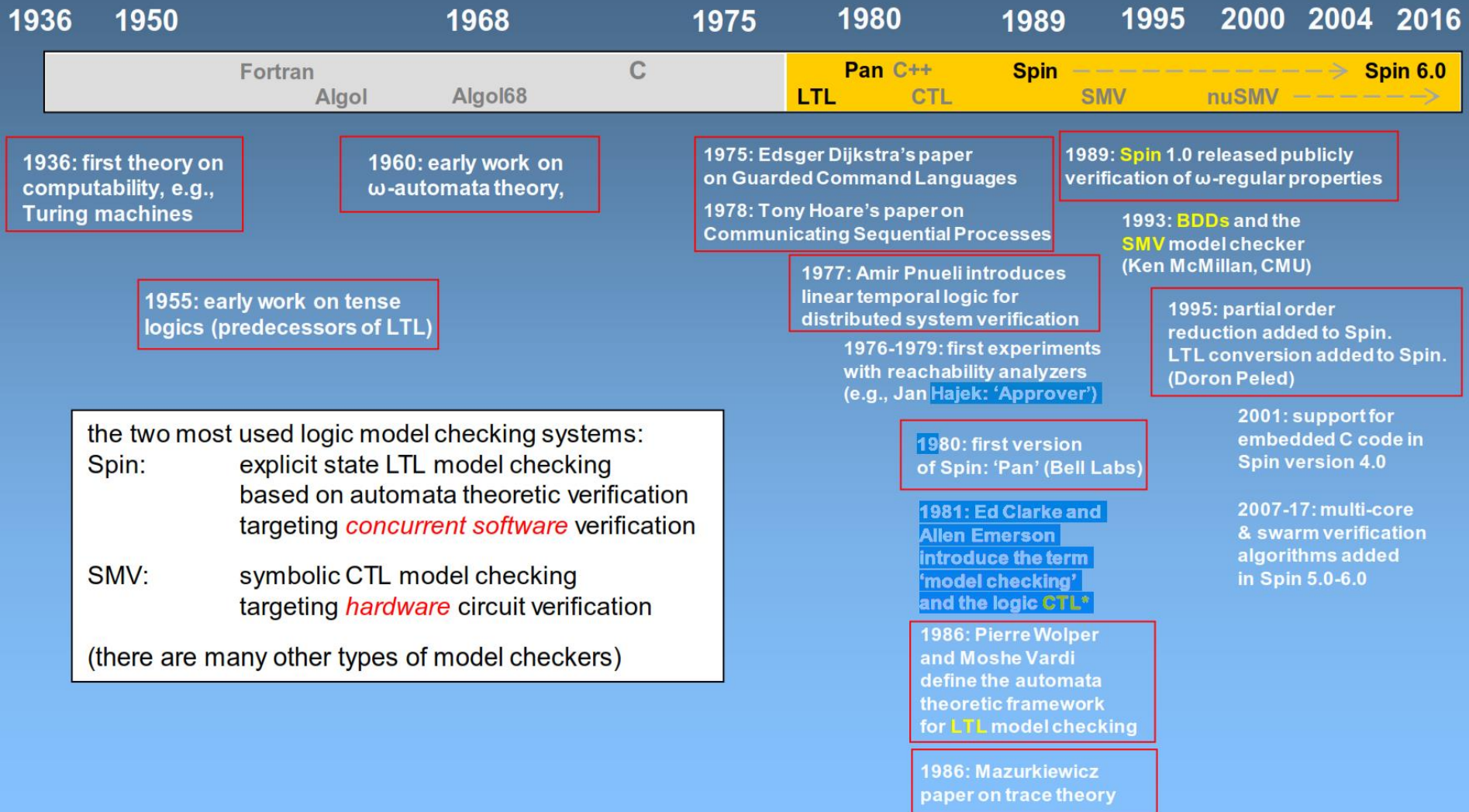
1955: early work on tense logics (predecessors of LTL)

1968: two terms introduced: software crisis software engineering

 key theoretical developments related to automata-theoretic verification



foundations



Outline

- Introduction to Promela and Spin
 - Lecture 3 of Logic Model Checking for Formal Software Verification course at Caltech
<https://piazza.com/caltech/winter2017/cs118/resources>
- Converting (a subset) of Promela to program graphs
 - SOS rules

Guarded command language

- Promela is based on **guarded command language**, provided by Dijkstra
 - a high-level modeling language that contains features of **imperative languages** and **nondeterministic choice**

guarded command $g \Rightarrow stmt$ \leftarrow enabled if g is true

g : guard, i.e., Boolean condition
on the program variables

$stmt$: statement

Guarded Command Language (GCL)

TS1.4-15

guarded command $g \Rightarrow \text{stmt}$ \leftarrow enabled if g is true

repetitive command/loop:

DO $:: g \Rightarrow \text{stmt}$ OD \leftarrow WHILE g DO stmt OD

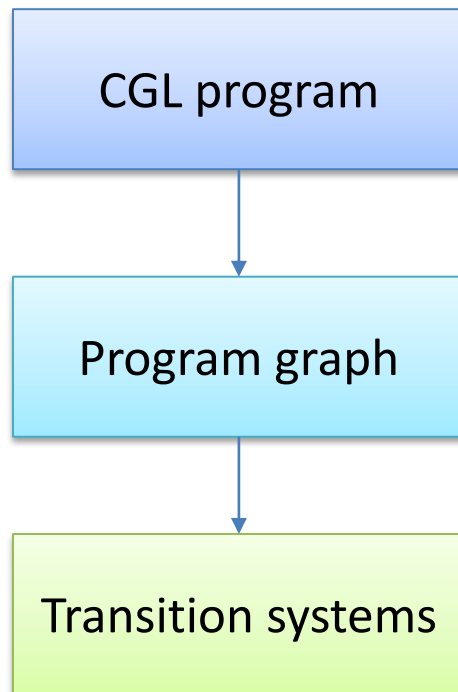
conditional command:

IF $:: g \Rightarrow \text{stmt}_1$
 $:: \neg g \Rightarrow \text{stmt}_2$
FI \leftarrow IF g THEN stmt_1
 ELSE stmt_2
FI

symbol $::$ stands for the **nondeterministic choice**
between enabled guarded commands

Guarded command language (Con.)

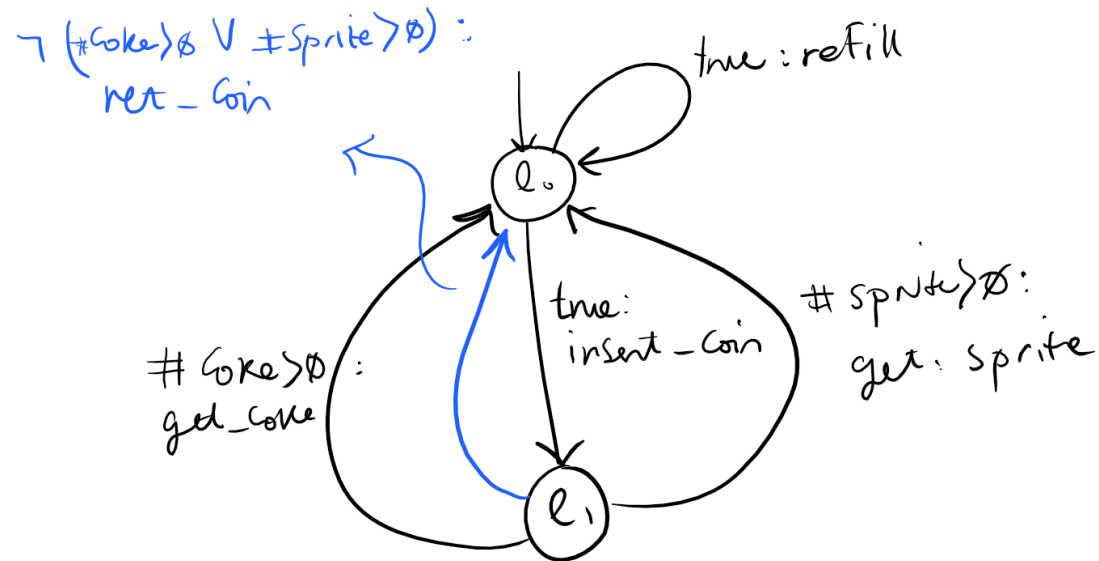
- Semantics of CGL is given in terms of program graph
Example : a program graph to an LTS



$$\frac{\ell \xrightarrow{g:\alpha} \ell' \wedge \eta \models g}{\langle \ell, \eta \rangle \xrightarrow{\alpha} \langle \ell', \text{Effect}(\eta, \alpha) \rangle}$$

Example: Beverage Machine

- Assume $\eta = [\# \text{coke} = 1, \# \text{sprite} = 0]$



$$l_1 \text{ -- } \# \text{coke} > 0 : \text{get_coke} \text{ ---} > l_0 + \eta \parallel \text{ -- } \# \text{coke} > 0$$

$$\langle l_1, \eta \rangle \text{ --- get_coke -----} > \langle l_0, [\# \text{coke} = 0, \# \text{sprite} = 0] \rangle$$

Syntax of Promela

- A subpart of the syntax is given by the grammar below:

```
stmt ::= skip | x := expr | c?x | c!expr |  
       stmt1; stmt2 | atomic{assignments} |  
       if   :: g1 ⇒ stmt1 ... :: gn ⇒ stmtn fi |  
       do  :: g1 ⇒ stmt1 ... :: gn ⇒ stmtn do
```

Semantics of Promela

- For $x = \text{expr}$ where $x \in \text{Var}$

_____ : skip
skip --- true:id --- > exit

_____ : expr
 $x = \text{expr}$ --- true: assign(x, expr) --- > exit

Semantics of Promela (Con.)

- For send and receive on channels

$$\frac{}{c?x \text{---} c?x \text{---} > \text{exit}} : \text{rec}$$
$$\frac{}{c! \text{expr} \text{---} c! \text{expr} \text{---} > \text{exit}} : \text{snd}$$

Semantics of Promela (Con.)

- For atomic region

$\frac{}{\text{atomic}\{x_1=\text{expr}_1;\dots x_m=\text{expr}_m\}\text{--true}:\alpha_m\text{---} > \text{exit}} : \text{atomic}$

where $\alpha_i = \text{Effect}(\text{assign}(x_i, \text{expr}_i), \text{Effect}(\alpha_{i-1}, \eta))$

Semantics of Promela(Con.)

- For sequential composition $\text{stmt}_1; \text{stmt}_2$

$$\frac{\text{stmt}_1 \text{ --- } g : a \text{ ---} \rightarrow \text{stmt}_1' \neq \text{exit}}{\text{stmt}_1 ; \text{stmt}_2 \text{ --- } g : a \text{ ---} \rightarrow \text{stmt}_1' ; \text{stmt}_2} : \text{Seq}_1$$

$$\frac{\text{stmt}_1 \text{ --- } g : a \text{ ---} \rightarrow \text{exit}}{\text{stmt}_1 ; \text{stmt}_2 \text{ --- } g : a \text{ ---} \rightarrow \text{stmt}_2} : \text{Seq}_2$$

Semantics of Promela(Con.)

- For if-statement **Test-and-Set semantics**

$$\frac{\text{stmt}_i \text{ --- } g : a \text{ ---} \rightarrow \text{stmt}'}{\text{if} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ fi --- } g \wedge g_i : a \text{ ---} \rightarrow \text{stmt}'} : \text{IF}$$

- Note : the semantics of IF is given in terms of semantics of **its elements** $\text{Stm}_1, \dots, \text{Stm}_n$, i.e., its **structure**

Semantics of Promela (Con.)

- Example: derive its program graph

```
1 active proctype loop()
2 {   byte a, b;
3
4       if
5       :: a>1 -> b = 2*a;
6       :: b = 2*a; skip
7       fi;
8 }
```

Semantics of Promela (Con.)

- For do-statement **Test-and-Set semantics**

$$\begin{array}{c}
 \frac{\text{stmt}_i \text{ --- } g : a \text{ ---} \rightarrow \text{stmt}' \neq \text{exit}}{\text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od --- } g \wedge g_i : a \text{ ---} \rightarrow \text{stmt}'; \text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od}} : \text{DO}_1 \\
 \\
 \frac{}{\text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od --- } \neg g_1 \wedge \dots \wedge \neg g_n \text{ ---} \rightarrow \text{exit}} : \text{DO}_2 \\
 \\
 \frac{\text{stmt}_i \text{ --- } g : a \text{ ---} \rightarrow \text{exit}}{\text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od --- } g \wedge g_i : a \text{ ---} \rightarrow \text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od}} : \text{DO}_3
 \end{array}$$

Semantics of Promela (Con.)

- Example: derive its program graph

```
1 active proctype loop()  
2 { byte a, b;  
3  
4   do  
5     :: a = (a+1)%3;  
6       if  
7         :: a>1 -> b = 2*a;  
8         :: b = 2*a; skip  
9       fi;  
10      b--  
11   od  
12 }
```

Semantics of Promela (Con.)

- For if-statement **Two-step semantics**

$$\text{if} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ fi} \dashv\vdash g_i:\text{id} \dashv\vdash \text{stmt}_i \quad : \text{IF}$$

Semantics of Promela (Con.)

- For do-statement **Two-step semantics**

: DO

$$\text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od} \dashv\vdash g_i.\text{id} \dashv\vdash \text{stmt}_i; \text{do} :: g_1 \Rightarrow \text{stmt}_1 \dots :: g_n \Rightarrow \text{stmt}_n \text{ od}$$